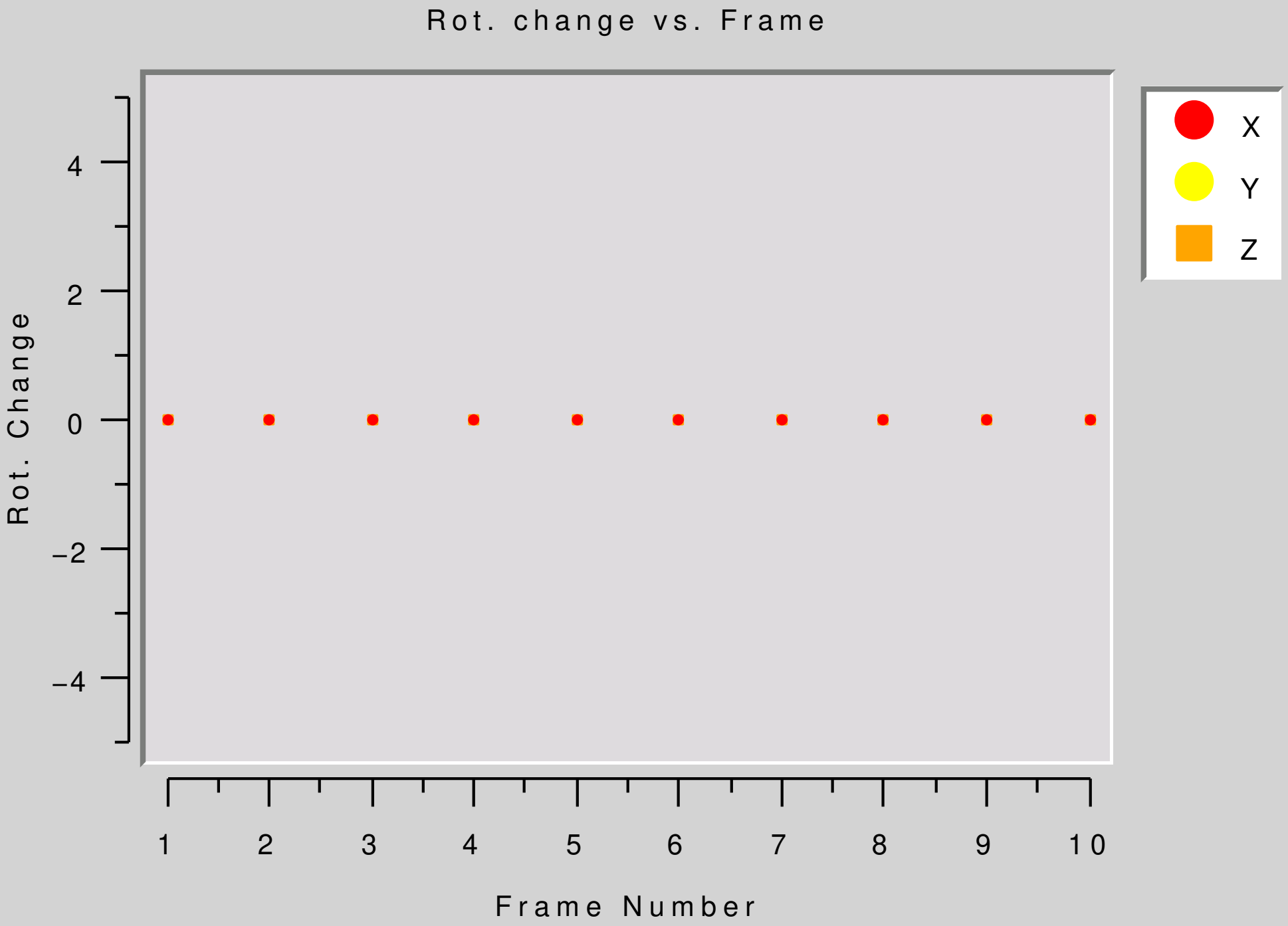
Rot. change vs. Frame
Rot. Change
4
2
0
−2
−4
1
2
3
4
5
6
7
8
9
10
Frame Number
X
Y
Z